## The Best Outbound Setup for Google & Yahoo's New Rules

Apollo.io

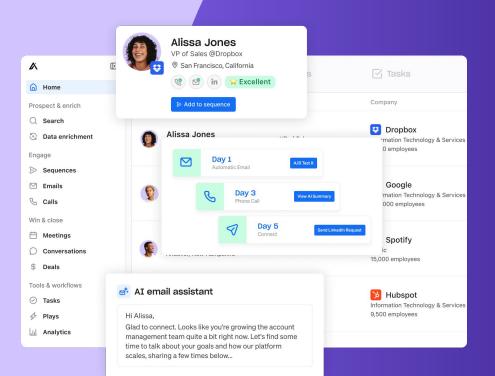
#### Today's agenda

- 1. Housekeeping (Do these things first)
- 2. Meet the host James A. O'Sullivan
- 3. Google & Yahoo's new anti-spam rules
- 4. How to comply with the new rules
- 5. Deliverability features in Apollo
- 6. Q&A

# The End-to-End Sales Engine

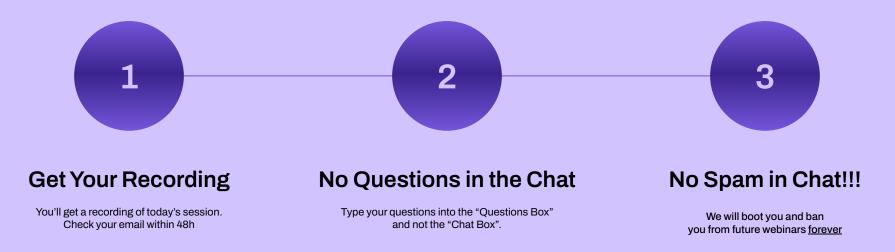
Trusted by 1M users across 17,000 companies

AUTODESK Stripe DocuSign {}} RIPPLING





#### **Quick Housekeeping**



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# **Really.** We will delete messages and ban offenders at our discretion.

### No spam.

(This includes dropping your LinkedIn. You can connect in our Sales Community.)

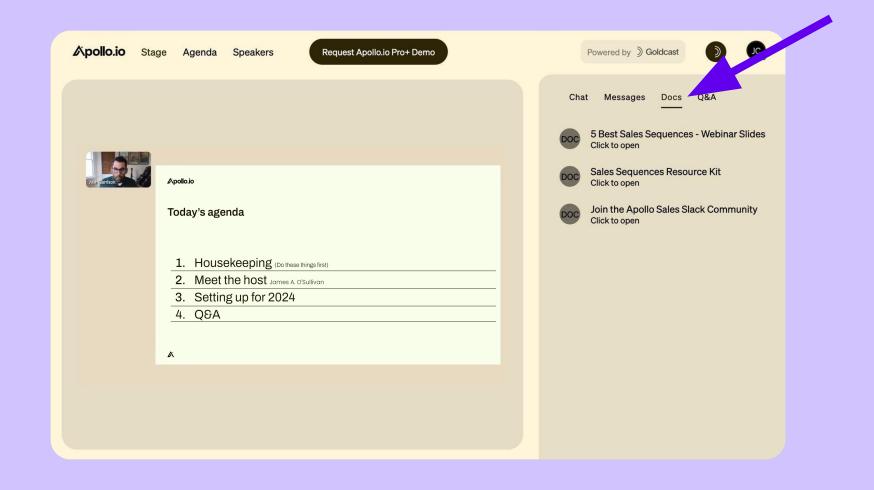
# Don't be rude.



Look in the Docs tab

## Want to apply what I'll show in YOUR Apollo? <u>We have a</u> <u>resource kit for you!!!!</u>

X



Your host

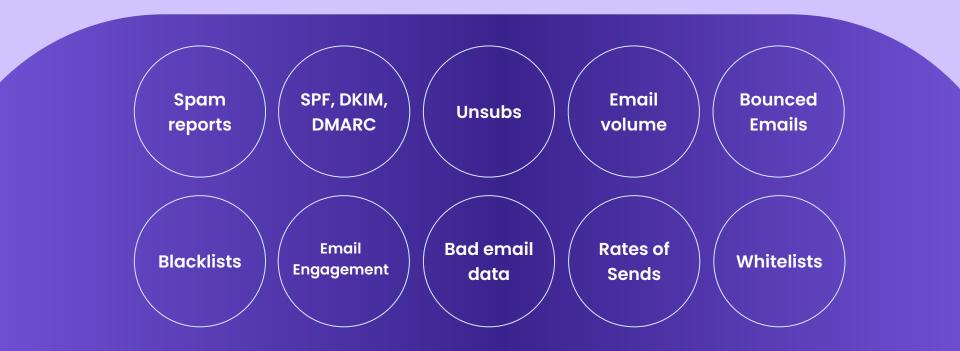


### James A. O'Sullivan Apollo Academy Professor

(and recovering sales leader)

If you send cold emails, deliverability is your #1 priority.

### Sender Reputation is a Complex Web of Factors



A pollo.io

# What did Google & Yahoo change?

#### Google and Yahoo announced new sending guidelines that start going into effect February 2024.

#### Why?

To protect their users from spam.



#### Who do the rules apply to?

#### You are a bulk sender

(an organization that sends 5,000 or more messages a day to Google personal mailboxes)

• Google counts all messages from the same primary domain for the 5,000-message limit

acme.com + promotions.acme.com

- Non-sales emails can easily hit this limit (marketing sends, transactional emails)
- Once you're classified as a bulk sender, you can't go back

#### For Google:

only applies to messages sent to **PERSONAL** accounts (not Google Workspace accounts)

- @gmail.com
- @googlemail.com

#### What Everyone Needs to Do

Applies to anyone emailing @gmail.com addresses, but best practice is to do this no matter who you email!





Email authentication

(SPF + DKIM)

Spam rate < 0.3%

(but ideally < 0.1%)



#### Additional Requirements for Bulk Senders







## Email authentication

(SPF + DKIM + DMARC)

Spam rate < 0.3%

One-click unsubscribe

(but ideally < 0.1%)

#### **Enforcement Timeline**

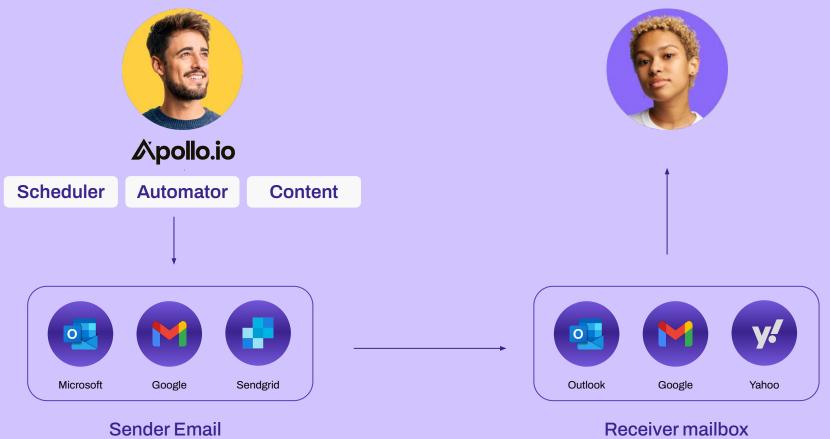
For Google



Yahoo: "Enforcement will *begin* in February 2024, and we will continue to gradually roll out enforcement as we monitor compliance metrics"

#### Who do the rules really apply to?





Service Provider

provider

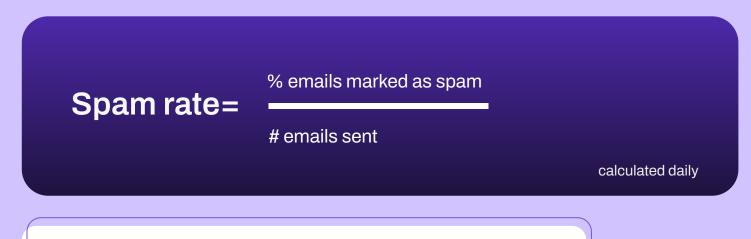
# How to comply with the new anti-spam rules

# Set up authentication for every domain you use



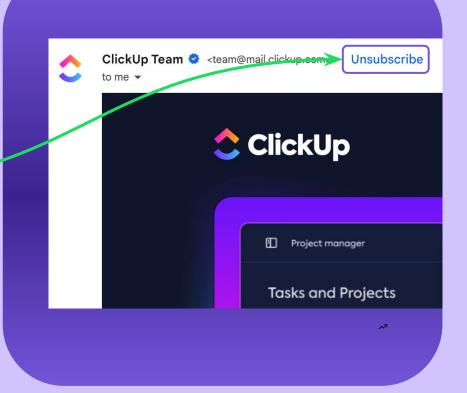


#### Keep spam rate under 0.1%



1 person who reports your email as spam for every 1000 emails you send to Google/Yahoo personal inboxes

# One-click unsubscribe



# Let people unsubscribe!



#### Google

# Your account has been disabled

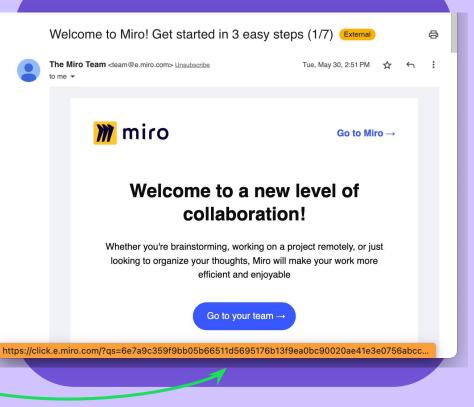
It looks like this account violated the Google Workspace policy. Examples of violations include sending spam or using the account for any kind of fraud. Contact your administrator for additional help.

#### Apollo.io

# Leverage multiple domains

# hi.domain.com domainsends.com domainmail.com

# Set up a custom tracking domain



# Limit the # of emails you send per hour + per day

# Our recommendations (per mailbox):

- 50 emails sent per day
- Can be more if sending campaigns with >5% reply rate & high domain rep
- 6 emails sent per hour
- 600 seconds delay between emails





#### From Google's Email Sender Guidelines

If you send large amounts of emails, we recommend you:

- Send email at a consistent rate. Avoid sending email in bursts.
- Avoid introducing sudden volume spikes if you do not have a history of sending large volumes. For example, immediately doubling previously sent volumes suddenly could result in rate limiting or reputation drops.
- Frequency of sending email: You can increase the sending volume more quickly when you send daily instead of weekly.



# Let's see the deliverability features in Apollo...

### Want to speak to Apollo's Sales Team? (about a Professional or Custom Plan)



X



We'd love to hear your feedback!

